



NATALIE ROMAN

Current Employment:

Studio71 LP - Beverly Hills, CA

Feb 2015 - Current

Designer

Graphic Design Team

Maintained Studio71 outward facing brand, visually branding top-tier YouTube/web talent, motion graphics, talent mgmt.

Motion Graphics

O&O Influencer Formats

Motion Graphics for Studio71's various media projects for multiple platforms including YouTube Premium, The Cooking Channel, and more.

Previous Employment:

Collective Digital Studio - Beverly Hills, CA

2015 Spring Intern

Network Development Team

Jan 2015 - Hire, Feb 2015

Ball State University - Muncie, IN

Web Developer, Multimedia Content Producer

Office of Recreation Services

September 2013 - December 2014

Visual Effects Artist

The Digital Corps

August 2012 - May 2013

Projects:

Studio71, LP

Real Bros of Simi Valley - 2018

Visual Effects, Motion Graphics for screen and sign replacements for Timmy Tatro's Season 2 of his parodic take on reality television. Released on Facebook Watch.

Made From Scratch - 2018

Built Motion Graphics assets for the upcoming release of Made From Scratch, a Cooking Channel pilot starring "How to Make Everything's" Andy George bringing his innovative online format to the network TV world.

LifeLine - 2017

Served as On-Set Graphic Designer in the Art Department, built assets for hero props, various computer monitors, and other story-related bits of information. Released Fall 2017 on Corridor Digital's Channel, on YouTube Premium.

Creator Visual Identities | Various

Designed the brands of various top-tier Youtube creators, including Lilly Singh, Mamrie Hart, Hannah Hart, Nukazooka, The Rock, Flula Borg, and Lucas Cruikshank.

Technical Skills:

- Vector and Raster Design/Brand Identity
- Motion Graphics and Visual Effects
- Digital Video Production Workflows
- Advanced 3D Printing and Rapid Prototyping
- Laser Cutting/Engraving
- 3D Modeling and Animation

Software Skills:



- Adobe Certified in Illustrator CC
- Adobe Certified in Photoshop CC
- Adobe Certified in Premiere CC
- Mastery in Adobe After Effects
- Proficiency in Red Giant Trapcode
- Proficiency in Adobe Indesign CC
- Proficiency in AutoDesk 3ds Max

Education:

Ball State University - Muncie, IN

Bachelor of Arts in Telecommunications

Focus in Digital Production, Emerging Media, May 2015

Skybound/GammaRay

The Fighting Show - 2018

Built the graphic elements for The Fighting Show, an online format examining the meta of everyone's favorite fight choreography from TV, movies, and video games.

Rocketjump Studios/Crunchyroll

Anime Crimes Division - 2018

Rebranded and created eyecatch elements for Season 2 of Anime Crimes Division, released on Rocketjump and Crunchyroll.

Personal

Sanguine Props & Design | Owned and Operated by self

Using a 3D printing farm in a self-owned studio in DTLA to create screen accurate replica props from various well-known films, video games, and TV shows, mostly for cosplayer clients.